**U7L1I1(b) HW DUE: Friday, October 25**

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| The equation used to model projectile motion is:$$h=h\_{0}+v\_{0}t-16t^{2}$$$h\_{0}=$ **Initial Height** $v\_{0}=$ **Initial Velocity** |
| 1. |  | 2. |  |
|  |  |  |  |